

## HIDE-AND-SEEK GAME

### For 2 to 4 Players

It's fun to play the Cabbage Patch Match! Just draw the top card from the deck and place it faceup in front of you. Then, slide the lever on the game unit and watch the kids rise out of the cabbage patch. Quickly—you don't have much time—find the kid who matches the kid shown on your card, and you're on your way to a win! Keep matching kids to cards until the kids go back into hiding and it's someone else's turn. The game is over when no more kids remain in the cabbage patch. Sounds easy, but you'll have to be fast to win this game! A good memory helps, too—try to remember, if you can, who's hiding where!

### OBJECT

To be the player with the most Cabbage Patch Kids at the end of the game.

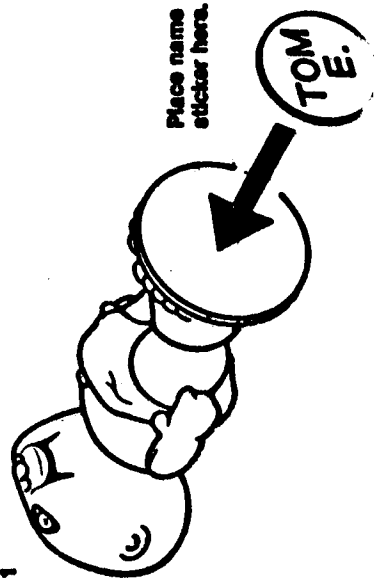
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1 game unit, 12 Cabbage Patch Kids playing pieces, 12 playing cards, 12 name stickers, 4 rubber feet

### GAME PREPARATION

1. Peel the 4 rubber feet from the foam strip, and attach one to each of the 4 recessed areas on the bottom of the game unit.
2. Twist the 12 plastic Cabbage Patch Kids playing pieces off the runner, then discard the runner. Make sure no remnants remain on the playing pieces.
3. Remove the name stickers from the label sheet, and place one sticker on the bottom of each Cabbage Patch Kid playing piece, as shown in Figure 1.

FIGURE 1



4. Place the game unit on a flat surface. Then place the 12 Cabbage Patch Kids—feet first—into the 12 holes in the game unit. It doesn't matter which kid is placed in which hole, as long as there is one kid in each of the 12 holes at the beginning of the game. *Please Note:* when placed in the holes, the kids are in their "hiding" positions, so only the tops of their heads will be visible.

5. Break apart the playing card sheet into 12 individual cards. Shuffle the cards, then place the deck facedown within easy reach of all players.

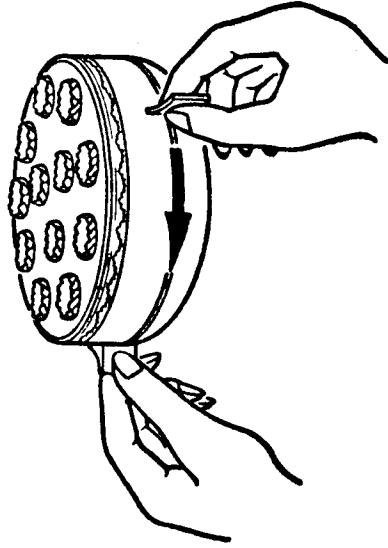
### HOW TO PLAY THE GAME

1. Choose one player to begin the game. After the first player's turn, game play continues to the left in a clockwise direction.

2. On your turn, draw the top card from the deck and place it faceup in front of you. The kid shown on the face of that card is the one you must match with the same kid hiding in the cabbage patch. For example, if Sam M. appears on your card, the kid with the Sam M. name sticker is the one you must find when the kids begin to rise out of the cabbage patch.

3. Slide the lever on the game unit all the way over to the left, as shown in Figure 2. As soon as you let go of the lever, the kids will begin to rise out of the cabbage patch.

FIGURE 2



4. As soon as the kids rise high enough, begin picking them up as quickly as you can—one at a time, using one hand only—and turning them upside-down to check their name stickers. If the kid you pick up does not match your card, return it to the same hole

kids and checking their name stickers, until either you find the kid who matches your card, or the kids disappear into the cabbage patch again.

*Please Note:* the kids must be picked up and replaced one at a time! Before picking up a kid, you must replace the one you just picked up. Also—always replace each kid in the same hole from which you picked it. Part of the fun of the game is to try to remember which kid is hiding in which hole.

5. If you can't make a match before the kids go back into hiding, leave your card in front of you and try to match it on your next turn. *Please Note:* your turn is over as soon as the kids go back into hiding—so don't draw a card after the action stops!

6. If you find the matching kid before the kids go back into hiding, place it on top of the matching card in front of you, and move the card aside to make room for another card. Then, take the next card from the top of the deck, place it faceup in front of you, and try to find the kid who matches it. Each time you match a kid to a card, take the next card from the top of the deck and try to match it, until the kids have gone back into hiding and your turn is over.

### WHAT TO DO IF THE DECK RUNS OUT

If, on your turn, you match the last card in the deck to the last kid in the cabbage patch, the game is over. But if you match the last card in the deck and one or more kids remain in the cabbage patch, it means that at least one of your opponents has a card that hasn't been matched yet. If that happens, here's what to do:

On your turn, take an unmatched card from any opponent and try to match one of the remaining kids to it. If you make a match, continue to take unmatched cards (if any) from your opponent(s) and match them to the kid or kids left in the patch. If you can't make a match before your turn is over, keep the unmatched card until your next turn—unless someone else takes it from you!

### HOW TO WIN THE GAME

The game is over when the last kid in the cabbage patch is matched with the last card in the deck. The player who has made the most matches wins the game.

A tie score may be broken by playing an additional game.